

# ItemsAdder With CloudFlare Proxied Domain For IP Protection

- Create a proxy pass for the domain and add to CloudFlare.
- Cert it with LetsEncrypt and give the port to the server on the panel, like 20000.
- Update ItemsAdder with the details below and make all the other "host" types false.
- This texture pack option should fully deploy automatically, and the game should recognise it.
- If it doesn't, open the MC log and see if it "Times out", if it does, you've done a configuration wrong!

```
self-host:  
  enabled: true  
  server-ip: https://texturepack.domain.com  
  pack-port: 20000  
  append-port: false
```

image not found or type unknown



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